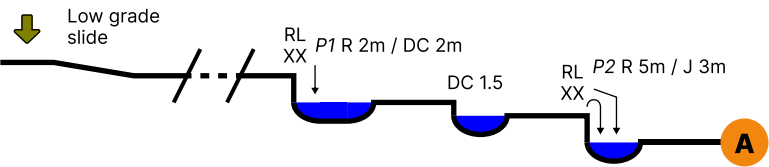


Empress v3a2l\*\*\*

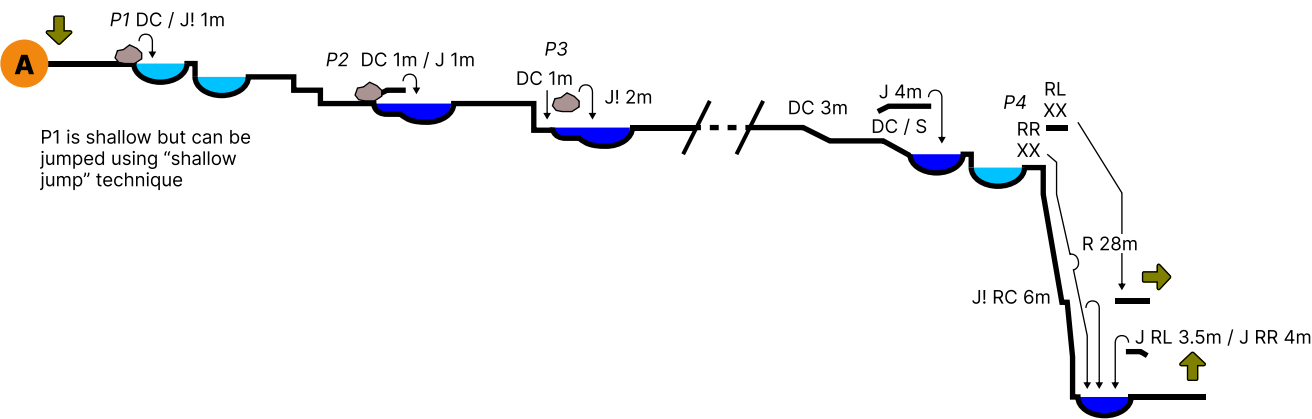
-33.7200, 150.3625 | Mountains National Park

Upper section



Lower section

Entry at stepping stones














P3 is a technical jump requiring canyoner to jump out to clear a rock and negotiate narrow walls or can be down climbed through hole and under chock-stone

P4 28m abseil down wet line. Alternate anchor on RL. Can be used to descended into pool or alternately exit via ledge on RL.

A 6m jump exists in RC but canyoner must disconnect from rope on small slippery ledge and jump out to clear rock.

3.5m and 4m jumps exist on RL and RR after climbing out of pool and climbing back up to ledges

P#	Problem ID - A problem is a notable geographical feature that prevents your progression through the canyon. (e.g. P3, P4a)		Shallow pool, Deep pool (swim)
RR, RC, RL	River right, River centre, River Left - looking downstream		Ledge capacity (number of people)
R, S, J, DC, RC	Rappel/abseil, Slide, Jump, Downclimb, Rock climb		Entry/exit with direction, Potential escape point
HL, WF, !, #m	Handline, Waterfall/cascade, Technical (e.g. J!), Length in metres		Warning, Hydraulic/recirculation
X, XX, SL	Single bolt anchor, Double bolt anchor, Sling anchor		Canyon topo continues
  	Boulder, Tree, Log		Creek walking / rock hopping / boulder scrambling
	Canyon walls - escape is not possible		Rappel, Rappel through flow, Jump