Ranon Canyon v3a2IV***

Blue Mountains National Park

Ranon Brook entry

RR XX *P1* R 5m
RL XX *P2* R 10m
2m
Walk around via small ledge on RL
P3 DC/R 5m
RR SL *P4* R 4m
RL SL *P5* R 5m
RL XX *P6* R 8m
RR SL *P7* R 4m
Log jam DC
Junction of Ranon Brook and Mistake Ravine
A
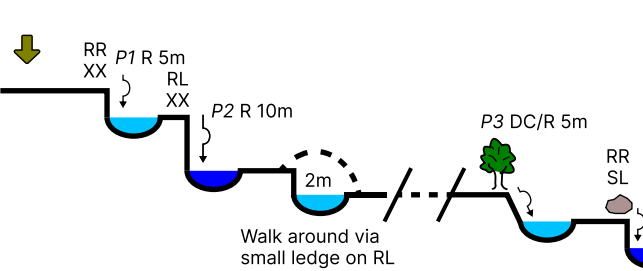
Mistake Ravine entry DRAFT

P1 DC/R 6m
P2 DC/R 6m
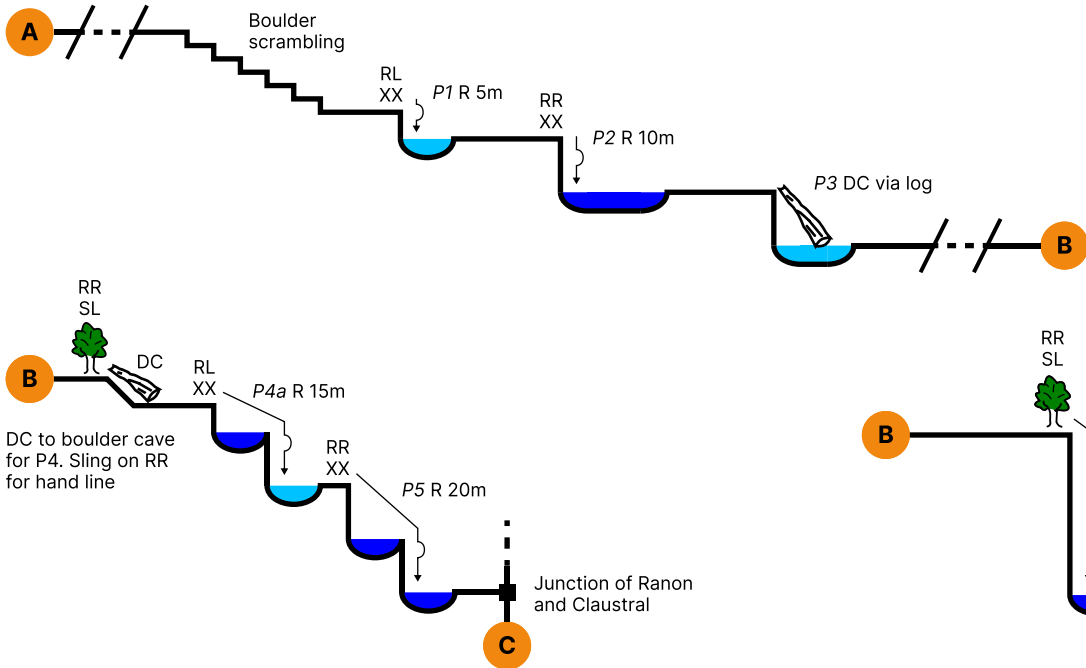*P3* DC
Junction of Ranon Brook and Mistake Ravine
A
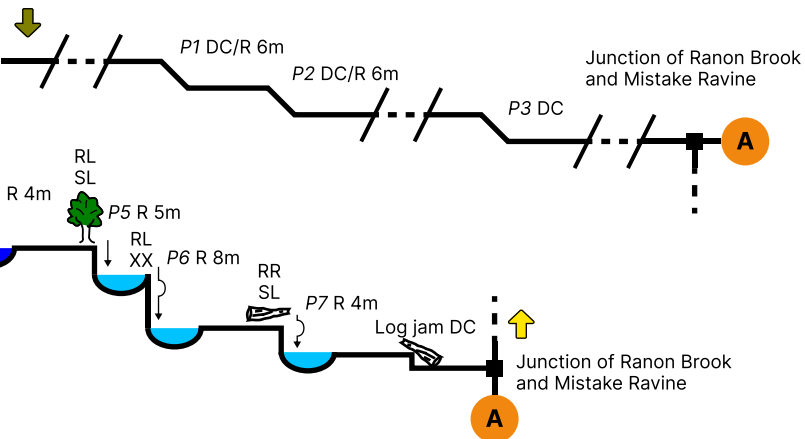
Ranon canyon (common)

P# sequence restarted

A
Boulder scrambling
RL XX *P1* R 5m
RR XX *P2* R 10m
P3 DC via log
B

Dry line: stick to river right and proceed under cliff line.

Wet line: continue following the flow

RR SL
B DC
DC to boulder cave for P4. Sling on RR for hand line
RL XX *P4a* R 15m
RR XX *P5* R 20m
Junction of Ranon and Claustral
C

RR SL
B
P4b R 30m
Junction of Ranon and Claustral
C

Claustral canyon

Problem IDs reset to reflect Claustral canyon problem IDs

C
"Hulks Fist" boulder J 3m to 4m
500m
Junction of Claustral and Thunder
500m
P7 DC RL
P8 DC RR
RR XX *P9* R 5m
"Tunnel Swim" 50m
RL SL *P10* R 5m
Rainbow Ravine waterfall RL
Exit gully RL
Swim 20m

P9 can be down climbed or abseiled. Hazardous in high water with risk of entrapment. Abseil RR as alternative.

Legend
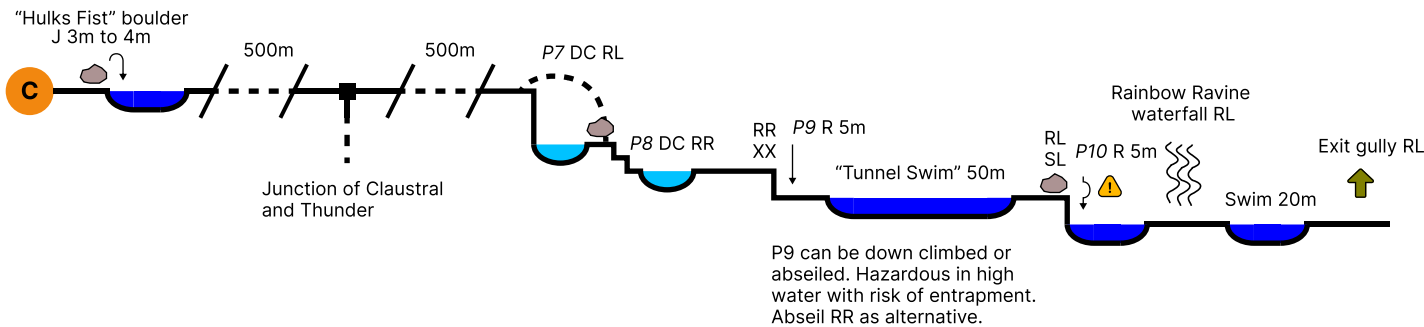
P#	Problem ID – A problem is a notable geographical feature that prevents your progression through the canyon. (e.g. *P3, P4a*)
RR, RC, RL	River right, River centre, River Left – looking downstream
R, S, J, DC, RC	Rappel/abseil, Slide, Jump, Downclimb, Rock climb
HL, WF, !, #m	Handline, Waterfall/casscade, Technical (e.g. J!), Length in metres
X, XX, SL	Single bolt anchor, Double bolt anchor, Sling anchor
	Boulder, Tree, Log
	Canyon walls - escape is not possible
	Shallow pool, Deep pool (swim)
	Ledge capacity (number of people)
	Entry/exit with direction, Potential escape point
	Warning, Hydraulic/recirculation
	Canyon topo continues
	Creek walking / rock hopping / boulder scrambling
	Rappel, Rappel through flow, Jump